

Registering a Game Console on the Mac Network

To register a gaming console (e.g. – Xbox360, Playstation 2, Playstation 3, PSP, Wii, Nintendo DS, etc.) on the MacMurray network, you will need to visit the registration page and enter in your MAC (physical) address.

1. Type <http://macrr:8080/registration/index.html> into your Internet browser's URL and select option number 4, "Game Devices," as shown below.

MacMurray COLLEGE
OFFICE OF INFORMATION TECHNOLOGY

NETWORK ACCESS

WELCOME TO THE NETWORK
To gain network access users are required to adhere to our established registration policies. Please select one of the following options:

- 01 STUDENTS, FACULTY, & STAFF FOR WINDOWS**
The Persistent agent for all Windows OS computers on campus.
Access : Internal and External networks
- 02 STUDENTS, FACULTY, & STAFF FOR Mac OSX**
The Run Once (CSA) registration process for all Mac OSX computers on campus.
Access : Internal and External networks
- 03 GUEST (No UserName:Password)**
Users who just need temporary network access.
Access : External network access for XX hours
- 04 GAME DEVICES**
Register your Game Console on the MacMurray College Network
e.g. Xbox, Xbox 360, Playstation2 and GameCube

2. Follow the steps on the registration page that appears. Tips for finding the MAC address for each console/system can be found on this page as well.
3. **Important:** If you receive the following error, please e-mail your MAC address to it@mac.edu to resolve the issue: "Address entered is in invalid format; please re-enter to try again."

Any additional questions can be directed to the IT Help Desk by phone (x032), e-mail (it@mac.edu) or via our online help desk (<http://www.mac.edu/help>).